

THE MOROCCAN
**GAMERS'
HUB**
BY LODJ

ARK'S 10TH ANNIVERSARY
BRINGS AQUATICA DLC :
WHAT'S INSIDE?



**ASMONGO
LD BREAKS
TWITCH**

**ROCKSTAR'S
PARENT
COMPANY
TEASES FANS:**

WHAT'S COMING
ON AUGUST 7

**HISTORIC
RECORD WITH
WORLDSOUL SAGA
LAUNCH ON WOW!**

**NEED FOR
SPEED HITS THE
BRAKES: !**

**EA PAUSES THE ICONIC
FRANCHISE**

July 2025

Zero Edition - Non-commercial version

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A man with long brown hair and a beard, wearing a blue shirt and a headset, is speaking into a professional microphone. He is in a dimly lit room with various items on shelves in the background.

ASMONGOLD BREAKS TWITCH: HISTORIC RECORD WITH WORLDSOUL SAGA LAUNCH ON WOW!

Twitch is on fire! American streamer Asmongold just shattered all records with the launch of the new “Worldsoul Saga” expansion for World of Warcraft. Over 900,000 viewers tuned in at the same time—a global buzz, and Morocco is part of the hype!

Why Is Everyone Talking About This (Even in Morocco)?

If you hang out on Twitch, you definitely know Asmongold. This MMO-obsessed streamer is a living legend for World of Warcraft (WoW) fans everywhere. With the release of the new “Worldsoul Saga” expansion, he hosted a massive live event—and things went wild! Over 900,000 people watched him discover the game, react live, and share his first impressions. That’s a new record for a solo streamer on Twitch.

This isn’t just about a number. It shows how gaming—and especially streaming—has become a huge part of global culture. In Morocco, more and more young people are following streams, joining WoW raids, or dreaming of starting their own channels. Asmongold’s success proves that with talent, passion, and a good internet connection, anything is possible. For Moroccan WoW fans, it’s a chance to connect with global hype and show off the energy of our local gaming community!

On Twitter, Reddit, and Discord, it’s total chaos. Memes about Asmongold “breaking the internet” are everywhere. Some people praise his ability to unite so many viewers, while others criticize the “show business” side of gaming. But one thing’s certain: everyone’s talking! Even Blizzard, the company behind WoW, congratulated Asmongold and used the buzz to tease new in-game events. In Morocco, several local streamers reacted live, sharing their pride to see streaming reach such heights.

Will this record inspire a new generation of Moroccan streamers? Maybe! More and more young people are launching on Twitch or YouTube, whether it’s WoW, Fortnite, or Valorant. The challenge: build a real local community, share tips, organize tournaments, and maybe one day break world records! With better internet and growing passion, anything is possible.

Asmongold’s success is more than just a personal achievement. It’s a clear signal: gaming and streaming are here to stay, and Morocco has a place in this new wave. So, are you ready to start your own channel and reach for the top?



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ROCKSTAR'S PARENT COMPANY TEASES FANS: WHAT'S COMING ON AUGUST 7



GTA 6 fans are eagerly awaiting Take-Two Interactive's earnings call on August 7. Could this be the moment we finally get new details about Rockstar's iconic game?

What Take-Two Interactive's Earnings Call Could Mean for GTA 6

The world's most anticipated game might be closer than we think. Take-Two Interactive, Rockstar Games' parent company, has scheduled its next earnings call for August 7, and fans everywhere are hoping for new updates on GTA 6. CEO Strauss Zelnick has a history of dropping hints during these calls, so expectations are sky-high.

For years, GTA 6 has been shrouded in mystery, with Rockstar Games keeping tight-lipped about its development. However, Take-Two Interactive occasionally shares tidbits during investor calls. On August 7, fans will be hanging on every word from Strauss Zelnick, who has previously acknowledged the game's progress without revealing too much. Could this be the moment we finally get concrete details?

GTA isn't just a game; it's a global phenomenon. Since GTA V's release in 2013, the franchise has broken records and revolutionized gaming culture.

In Morocco, where gaming is hugely popular among young people, GTA is a household name. Any news about GTA 6 would be a massive event, not just for gamers but for anyone interested in pop culture. If August 7 brings new information, it could spark excitement across the country.

Social media is already buzzing. Hashtags like #GTA6 and #TakeTwo are trending worldwide, with fans speculating about what might be revealed. Some are hoping for a trailer, while others just want a release date. Moroccan gaming influencers are also joining the conversation, with one commenting, "Do you think we'll finally get a date? My guess is 2026!" The anticipation is palpable.

If Strauss Zelnick mentions GTA 6 during the call, it could confirm that the game is nearing completion. Rockstar might follow up with an official announcement in the coming weeks. But if the call passes without any mention of GTA 6, fans will have to keep waiting—and speculating. Either way, Moroccan gamers should stay tuned. Could GTA 6 be closer than we think?

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NEED FOR SPEED HITS THE BRAKES: EA PAUSES THE ICONIC FRANCHISE!

EA pauses Need for Speed, leaving fans wondering about its future. Discover why this decision matters for gamers and what it means for the gaming industry.

What's next for the legendary racing franchise?



Bad news for gamers! EA has reportedly put its legendary Need for Speed franchise on hiatus, raising serious questions about its future.

According to recent reports, Electronic Arts (EA) has decided to put its iconic racing series, Need for Speed, on hold. While no official announcement has been made, the gaming community is buzzing with speculation. Clues such as development team changes and EA's shift toward other projects suggest that the franchise may be taking a long pit stop.

Need for Speed has been a cornerstone of gaming culture for decades, known for its adrenaline-pumping races and fully customizable cars. Now, fans are left wondering whether this pause is temporary or signals the end of an era. EA's recent focus on live-service games and multiplayer experiences might be pushing the franchise out of the spotlight.

For Moroccan gamers, Need for Speed is more than just a game—it's nostalgia. Many grew up playing it in local cybercafés, competing with friends in heated races. If EA truly shelves the franchise, it's the end of a chapter that defined a generation of gaming enthusiasts.

Globally, this decision reflects the evolving priorities in the gaming industry. EA seems to be doubling down on live-service models and online multiplayer games, leaving traditional single-player experiences behind. This move could reshape the landscape of gaming and influence how developers approach future projects.

Fans are already voicing their disappointment on social media: "Need for Speed was my childhood! Why would EA do this?" Others are holding out hope for a comeback, while some believe the franchise lost its spark over the years.

Industry experts are divided. Some see this as an opportunity for EA to reinvent Need for Speed with fresh ideas, while others fear this could be the beginning of the end for the beloved series.

While EA hasn't officially confirmed the hiatus, the writing seems to be on the wall. The big question remains: Will Need for Speed return with a new lease on life, or is this the final lap for the legendary franchise? For now, Moroccan gamers can reminisce about those thrilling races in neighborhood cybercafés.



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JULY BRINGS A WAVE OF EXCITING RELEASES FOR NINTENDO SWITCH 2!

Nintendo Switch 2 is making waves this month with an incredible lineup of game releases. From classic franchises to brand-new adventures, July is shaping up to be one of the most exciting months for gamers. Whether you're into skateboarding legends or epic RPGs, there's something for everyone.

Nintendo has packed July with a series of game launches that are sure to keep players glued to their consoles. Highlights include:

- July 11: Tony Hawk's Pro Skater 3 + 4
- July 17: Donkey Kong Bananza
- July 18: Shadow Labyrinth
- July 23: WWE 2K25
- July 24: Super Mario Party Jamboree: Nintendo Switch 2 Edition + Jamboree TV
- July 25: Wild Hearts S and No Sleep for Kaname Date - From AI: The Somnium Files
- July 31: Ys X: Proud Nordics

For Moroccan gamers, Nintendo has always been synonymous with nostalgia and fun. July's lineup is a reminder of why the Switch remains one of the most popular consoles worldwide. With titles like Donkey Kong Bananza and Super Mario Party Jamboree, fans can reconnect with their favorite franchises while trying out fresh gameplay experiences. Plus, the diversity in genres—from sports to RPGs—means there's something for every type of player.



The gaming community is buzzing with excitement. Social media is flooded with posts counting down to release dates, and Moroccan gamers are joining the hype. One local influencer shared, "Tony Hawk's Pro Skater 3 + 4 is a dream come true! Can't wait to relive those skateboarding days." Meanwhile, fans of RPGs are gearing up for Ys X: Proud Nordics, with many calling it the sleeper hit of the month.

With such a strong lineup, Nintendo could see a surge in Switch 2 sales and player engagement this month. These releases might also set the tone for future game drops, with fans eagerly awaiting what's next. For Moroccan gamers, it's the perfect time to dive back into the world of Nintendo—and maybe even host a local Super Mario Party tournament. So, which game will you pick up first?

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ARK'S 10TH ANNIVERSARY BRINGS AQUATICA DLC: WHAT'S INSIDE?

Celebrate Ark: Survival Evolved's 10th anniversary with the Aquatica DLC, launching July 15. Dive into an underwater world filled with new creatures and challenges!

Ark: Aquatica – A New DLC Set to Make Waves on July 15!

Get ready to dive deep! Ark: Survival Evolved is celebrating its 10th anniversary with a brand-new underwater-themed DLC called Ark: Aquatica. Launching on July 15, this expansion promises to deliver thrilling new adventures beneath the ocean's surface, adding a fresh twist to the iconic survival game.

Since its early-access debut in 2015, Ark: Survival Evolved has been a staple in the gaming world, known for its unique blend of survival mechanics and dinosaur taming. To mark its 10th anniversary, the developers are releasing Ark: Aquatica, a DLC that takes players into a stunning underwater world filled with new creatures, challenges, and mysteries.

Ark: Aquatica isn't just another DLC; it's a celebration of a decade of survival gaming. For Moroccan gamers, Ark has always been a favorite, thanks to its immersive gameplay and community-driven servers. With Aquatica, players can explore an entirely new dimension of the game, making it a must-play for fans and newcomers alike. Plus, the underwater theme adds a unique twist that could redefine how players approach survival in Ark.

The gaming community is hyped! Social media is flooded with excitement, with fans sharing their theories about the new creatures and environments. Some are already planning their underwater bases, while others are speculating about the challenges that await. Moroccan gaming influencers are also buzzing about the DLC, with one saying, "Aquatica looks insane! Can't wait to tame some underwater dinos!"

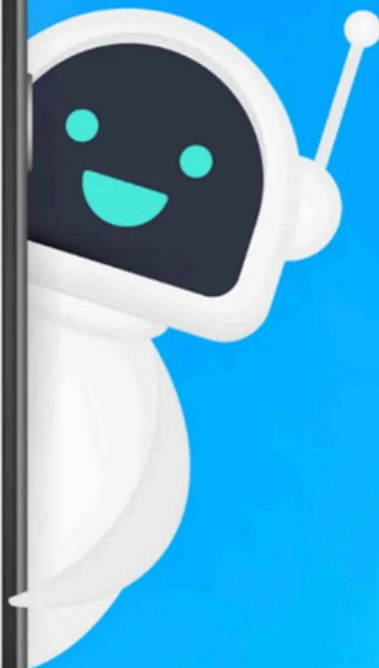
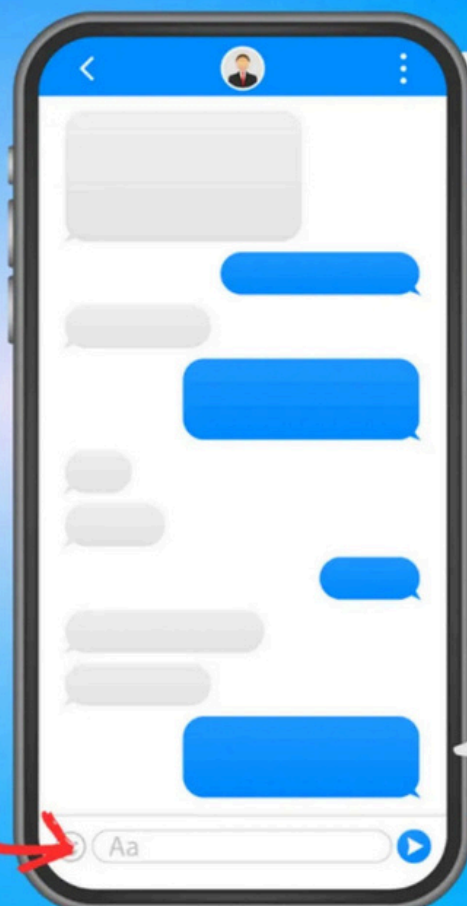
With the release of Aquatica, Ark: Survival Evolved could see a surge in player activity, as fans old and new dive into the underwater world. This DLC might also pave the way for more themed expansions in the future. For Moroccan gamers, it's the perfect opportunity to reconnect with the Ark community and explore new survival strategies. So, are you ready to dive in?



JULY 15
ARK

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VOUS AIDER 24H/24.**



SCAN ME



SURROUNDEAD: THE INDIE SURVIVAL GAME THAT'S TAKING STEAM BY STORM

SurrounDead, a solo-developed indie survival game, is now a Steam sensation with 5,000 daily players. Discover how it rose from obscurity to global success.

The solo developer behind SurrounDead's success

SurrounDead, an indie open-world survival game developed by a solo creator known as Zurvivor, has seen its player base skyrocket on Steam. In just a few months, the game went from an average of 250 players to over 5,000 daily users, making it one of the most surprising success stories in the gaming world.

SurrounDead launched in early access in June 2022, quietly entering the crowded survival game genre. It features a post-apocalyptic world filled with zombies, scavenging mechanics, and a focus on realism, much like DayZ or The Walking Dead. Despite its promising gameplay, the game initially struggled to gain traction, with only a small but dedicated community supporting it.

Fast forward to 2025, and SurrounDead is suddenly everywhere. The surge in popularity is largely credited to word-of-mouth recommendations, viral TikTok clips, and glowing reviews from indie gaming enthusiasts. Gamers are praising its simplicity, immersive atmosphere, and the fact that it was made by just one person—a feat that resonates with players tired of big-budget, corporate-driven titles.



For Moroccan gamers, this story is both inspiring and relevant. It shows that even small developers can achieve massive success with creativity and perseverance. Morocco's indie game scene is growing, with local creators experimenting with unique ideas. SurrounDead's rise proves that it's possible for a solo developer—or a small team—to make waves on the global stage.

Globally, the game's success highlights a shift in gaming preferences. Players are increasingly drawn to authentic, community-driven experiences over flashy AAA games. This could open doors for more indie titles to thrive, especially in niche genres like survival. Gamers on social media are celebrating SurrounDead's success, with many sharing their own gameplay experiences and tips. Steam reviews are overwhelmingly positive, with players praising its balance of challenge and accessibility.

Industry experts are calling the game a "hidden gem" and pointing out the growing appetite for indie games. Moroccan gaming influencers have also jumped on the bandwagon, comparing SurrounDead's rise to the potential of local indie projects. "If this solo dev can do it, why not us?" tweeted one prominent Moroccan streamer.

Zurvivor has hinted at more updates and features coming soon, including expanded maps and new mechanics. The developer's transparency and constant communication with the community have been key to the game's success. For Moroccan gamers, the question is: could SurrounDead's story inspire the next big indie hit from Morocco? With the right support and creativity, the answer might just be yes.



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XBOX IN TURMOIL : LAYOFFS SPARK OUTRAGE, EA JAPAN CALLS OUT MICROSOFT

It's a stormy week for Xbox fans and the gaming industry worldwide. Microsoft, the tech giant behind Xbox, has just announced a massive wave of layoffs in its gaming division. The shockwave was felt far beyond the company's Redmond headquarters, reaching all the way to Japan, where a high-profile EA executive openly criticized Microsoft's strategy. For Moroccan gamers and the global community, this shake-up raises big questions about the future of Xbox and the competition in the gaming world.

On Tuesday, Microsoft confirmed it was letting go of hundreds of employees from its Xbox division. This move comes after a rocky year for the company's gaming arm, with challenges from fierce rivals like Sony's PlayStation and Nintendo. The layoffs are part of a broader cost-cutting effort, as Microsoft tries to streamline its operations and refocus on its core strengths. But for many, the news felt like a punch in the gut—especially for those who grew up with Xbox as a staple of their gaming life.

The reaction from Japan was immediate and intense. An executive from Electronic Arts (EA) Japan took to X (formerly Twitter) to blast Microsoft, accusing the company of lacking vision and failing to understand the unique needs of Asian gamers. "Microsoft is missing the point," the executive wrote. "You can't win the gaming world by cutting teams and ignoring local markets." The post quickly went viral, with thousands of likes, shares, and hot takes from gamers and industry insiders around the world—including some of Morocco's top gaming influencers.

Why does this matter to Moroccan gamers? For one, Xbox has a growing community in Morocco. Local gamers are passionate about the latest releases, exclusive titles, and online multiplayer experiences. But with these layoffs, there's uncertainty about what's next for Xbox—will there be fewer new games, less support for emerging markets, or a shift in strategy to prioritize big markets like the US and Europe? For Moroccan fans, it's a moment of worry and speculation: Will Xbox continue to invest in our region, or will we see more delays and fewer options?

The layoffs also highlight the cutthroat competition in the gaming industry. With PlayStation and Nintendo dominating in Japan and much of Asia, Microsoft has struggled to gain a foothold. The EA Japan executive's criticism points to a larger issue: global gaming companies can't rely on one-size-fits-all strategies. They need to listen to local communities, invest in regional talent, and create content that resonates with diverse audiences. In Morocco, where gaming culture is booming and esports are on the rise, this is more relevant than ever.

As the dust settles, Microsoft has yet to announce its next move. Will they double down on their current approach, or rethink their global strategy to win back trust? In Moroccan gaming cafés and online forums, the debate is heating up. Some are considering switching to PlayStation or exploring PC gaming, while others remain loyal to Xbox, hoping for a comeback.

One thing's for sure: the Xbox saga is far from over. With global voices chiming in and local communities watching closely, Microsoft's next steps could shape the future of gaming—not just in the US or Japan, but right here in Morocco. So, are you sticking with Xbox, or is it time to change teams? Let us know what you think!

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VIDEO GAMES: 19 MILLION CYBERATTACKS TARGET GEN Z GAMERS (KASPERSKY)

Between April 1, 2024, and March 31, 2025, Kaspersky detected over 19 million attempts to download malicious or unwanted files masquerading as highly popular video games among 15–30-year-olds, such as GTA, Minecraft, or Call of Duty.

Gen Z, the Preferred Target of Cybercriminals in the Video Game Universe



Cybercriminals are following the trends to target a wide audience. To raise awareness among the youth about online security, Kaspersky is launching "Case 404," an interactive game designed to help Gen Z identify threats and protect their digital lives.

The Gen Z generation plays more video games than any other age group. Their approach is also different: 15–30-year-olds spend more than millennials and Gen X on video games and don't stick to a few big titles, but move from one game to another based on viral trends and innovative offerings. This openness and spontaneity, however, make them more vulnerable to cybercriminals. During the studied period, more than 400,000 users were affected worldwide, according to Kaspersky.



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